

CORNER 1

HIT AND SUNK!

The Ugly Duckling has three settings: the lake, the farm, and winter.

The aim of this corner is to recognise animals, objects etc. in each setting while playing Hit and Sunk.

First, each pair of players should choose which setting to play in. The two players should then sit face to face and secretly place their items on the board.

When the board is ready they can start guessing where the items are.

You will need to print two of each setting.



DURATION

10 minutes



DIFFICULTY

Low to medium



SKILLS

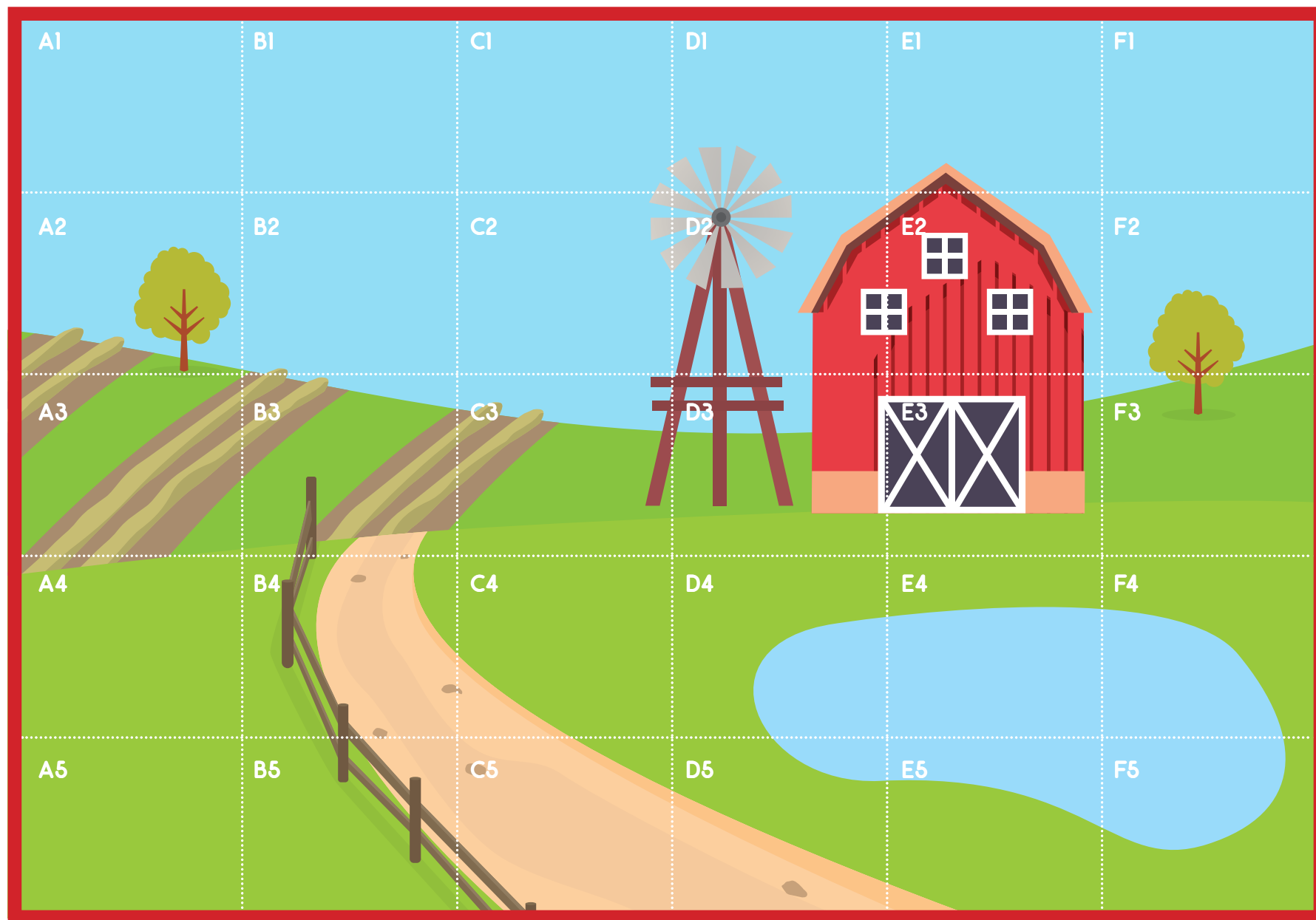
- Listening
- Communication



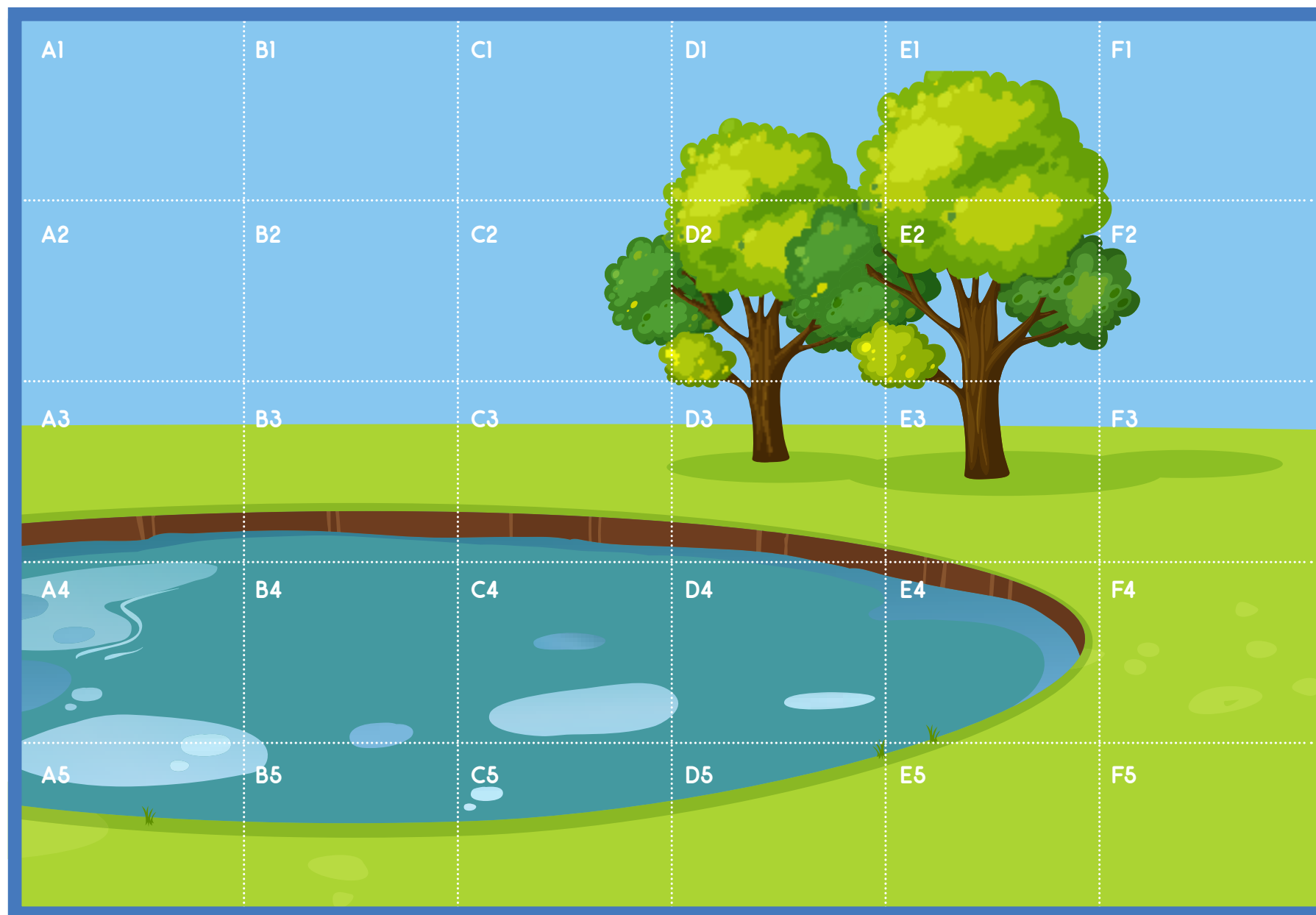
OBJECTIVES

- To get students acquainted with the settings of the play and learn new vocabulary

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